Design Document for Micro Scope

* You are a Doctor identifying viruses under a microscope.
  + Pool of viruses, pick one at random.
  + You have to use WASD to search for the virus on the slab.
  + Once found, press Space to confirm identification.
  + Global timer that continuously depletes.
* Every identification is a quick time event.
  + Arrow keys in random order, press in sequence to kill virus.
  + Score multiplier based on how quickly the QTE is completed.
  + If you fail the QTE, you start the process over again.
  + Finishing the QTE grants the global timer a little bit of time.
* The game is over once the global timer runs out.
* Show high score and play again, or quit to main menu.